

inside Mac DA.

If you don't have it, you must download the manual. You must have the file Manual and the file MMindex in your system folder. It was compacted using Packit III (to save time). The DA uses the Courier 10 Font as standard font, so if you don't have it, you will need to change this or you may get strange results. The current limitation of the DA is 127 managers and 5000 entries (procedure, functions and interfaces). There is no limitation to the number of entries per manager except the slowly List manager! You must have the 128K Rom or higher in order for the DA to work. It works on the +, the Mac II, and I hope, on the SE!!!

Basically, you have two lists. The manager list on the right, and the procedure list on the left. First, you can choose a manager by clicking its name, and you'll see all the functions and procedures associated with this manager. When you double-click on a procedure name, you see its definition on the screen (you can also do this by selecting it and then, pressing enter or Return). You can also find a procedure only by its name if you don't know its manager for example. To do this, just click the Find button, and enter the procedure name. You can also look for a name in the whole manual, you just have to click in "global search" in the Find dialog. If the DA finds the name, it will select the procedure, the associated manager, and will show the text. If you did not want this procedure, just click in "Find Next". To select a manager, you can type Option-Letter, and the DA will select the first manager whose initial matches the letter. To move faster in the procedure names, you can type the first letters (as in the Standard File dialog) of the desired procedure or function. You can also move in the procedures using the narrows. To move in the managers, use the "option"-arrows. When you want to see the manager interface (Constants and Types) just select the manager and click in Interface.

You can change the name of the Manual, the Index file the window's name, the font and its size by changing the STR# -15999. For example, if you want to see the DA in Monaco 9, you change the String 4 to Monaco, and the 5 to 9.

You can select any word or sentence in the text, and copy it. You can even use the "Special-copy" (Command-Shift X, or Command-Shift C). It will copy only the interesting part (see the example below). Suppose you have a procedure :

```
Procedure SetRect (VAR r: Rect; left,top,right, bottom:INTEGER);
```

It will be copied as:

```
SetRect (r, left, top, right, bottom);
```

If it was a function, there would be no semicolon.

You can edit the text of a procedure, function or interface. To do so, just select the procedure or function, open it and then click on the Edit button, you will get a new window, in which you can edit the text. You can even Cut, Copy and Paste using the standard command-keys X, C and V. When you are finished with the editing, close the window, and you will be given the choice of Cancel (continue editing), save your job (your manual will be permanently updated), or cancel your job (your editing will be **lost**).

You can add yourself functions and Managers. To add a function, Type the character \, then the function's name, then Return. On the Next Line, type a comma, and the manager's number. If this manager already exists, type its number, else type the new number (for example, Resource Manager is 1, Quickdraw is 2, and so on...). After that, a return, then the text associated with this procedure. To create an interface part, do the same thing except that the manager's number is the real manager's number+128, and the function name is a comma followed by this number. When you have finished the edition of the manual, you must recreate the Index File, to

do so, run the Create Index program, select your manual file, and it will do the job of recreating the Index file !!

To add a manager is not so easy, but we can do it... First, always try it on a copy! You must add the manager in the STR#, after, you must "insert" the manager number in the "Ordr" resource. This resource is an array [1..Number_of_Managers] Of Integer. It consists of the number of the first manager, of the second, the third... I'm going to try to explain you better with an example. Suppose you had two managers which might be:

1: QuickDraw.

2: AppleTalk

The "Ordr" resource would be 0002 0001. You want to add the Control Manager as Manager number 3 (of course!). The resource would become: 0002 0003 0001. I hope that this explanation will be sufficient, but, if you have a problem, you can send me mail on GENie (B.Gallet) or Compuserve(71310,3312). I hope that you will enjoy this DA. And thank you for supporting this product.

B. Gallet.

PS : I Join a FKEY (N° 9) to the DA. It just opens Inside Mac DA to go faster!